

Design technology

The impact of our curriculum

Impact

We assess the impact of our Design Technology curriculum through:

- *formative assessment activities
- *summative assessment activities
- *pupil voice interviews



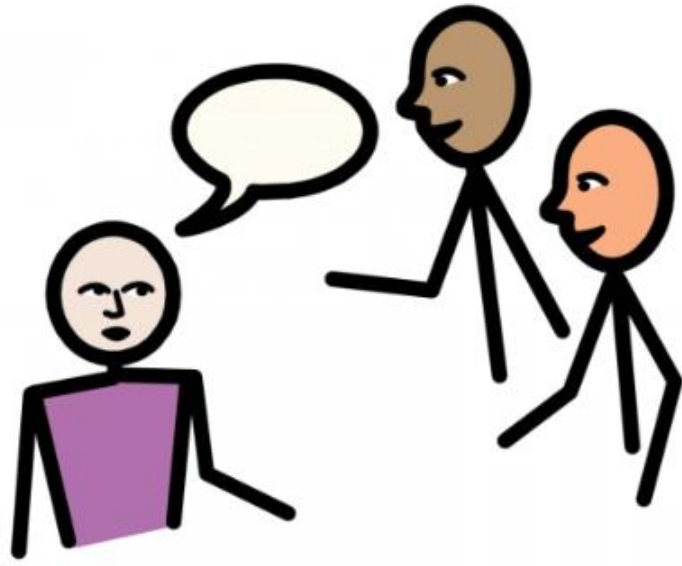
Formative assessment

- * Retrieval based learning activities
- * Use of knowledge mats
- * Open questioning



Summative assessment

- *Exit tasks e.g. quizzes, answering the key learning question
- *Evaluations
- *Pupil voice interviews with the subject leader



 UNCRC Article 12

I have the right to be listened to and taken seriously

Pupil
voice

What do our pupils think about DT?

It is fantastic
because we do lots
of creative things!

BH, Y1

I enjoy it because
there are lots of
different
ways to do
things.

RM, Y2

I like
designing and
making new
things.

LS, Y3

What do our pupils think about DT?

I like how we get
to learn to cook
properly -
it is fun!

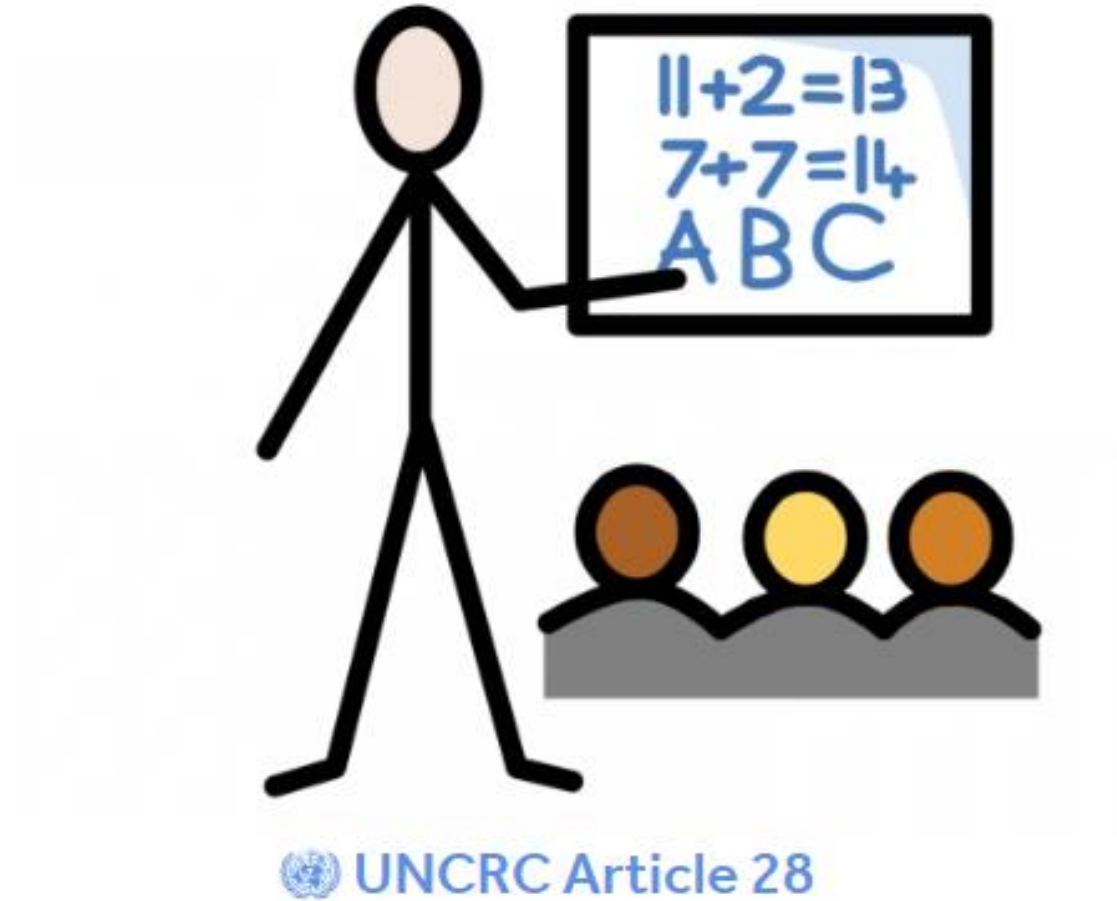
AT, Y4

I like how we
learn new skill
and make things.

SL, Y5

I find it challenging but fun.
It is good to have new
experiences and try things.
We learn life skills.

OP, Y6



I have the right to an education

Examples
of
learning

YN



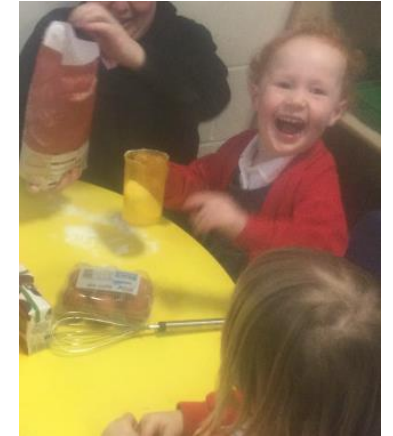
Ugly Bug Ball



Making
gingerbread
men

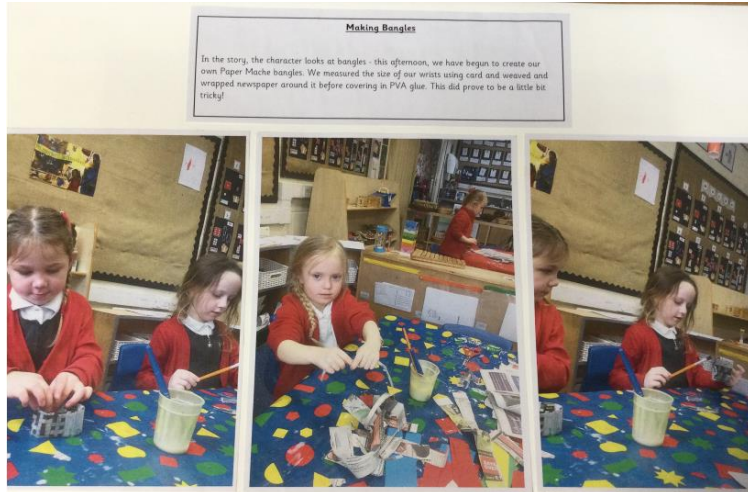


Junk modelling:
Jelly Fish

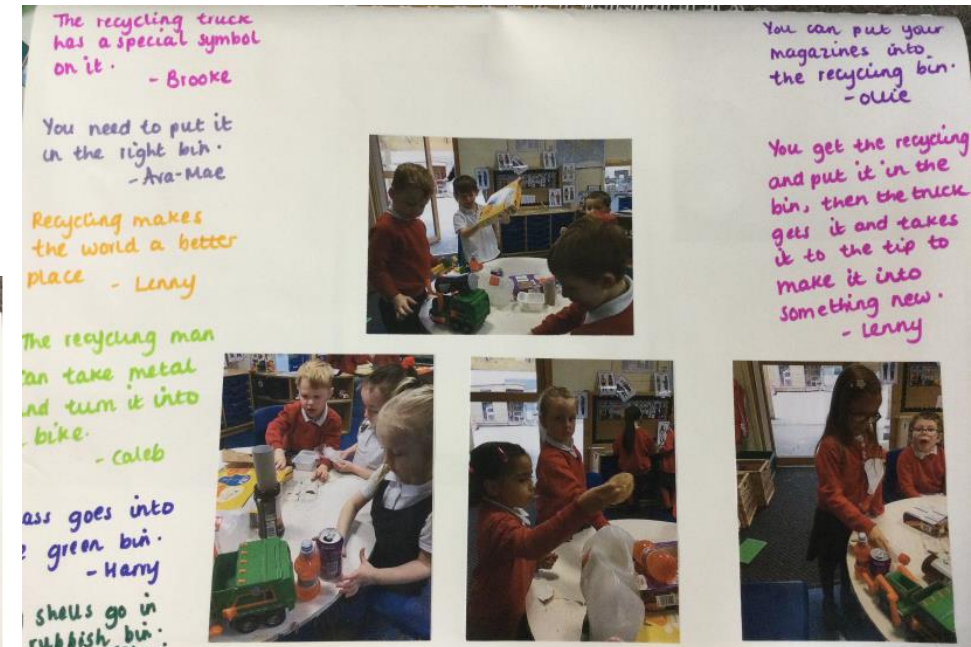
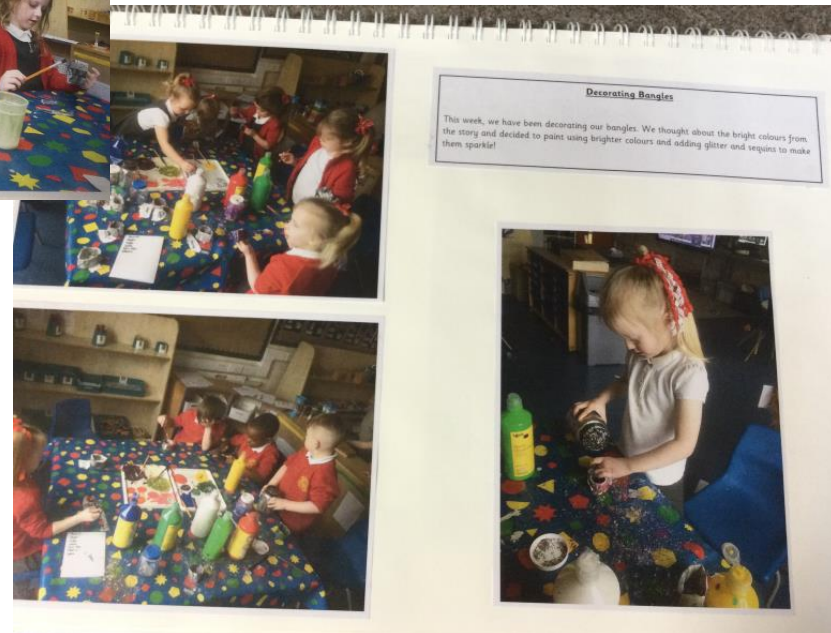


Making
pancakes

YR



Textiles :
Bangles



Junk Modelling

Year 1



Structures:
Windmills



Food: Smoothies



Moving
story books



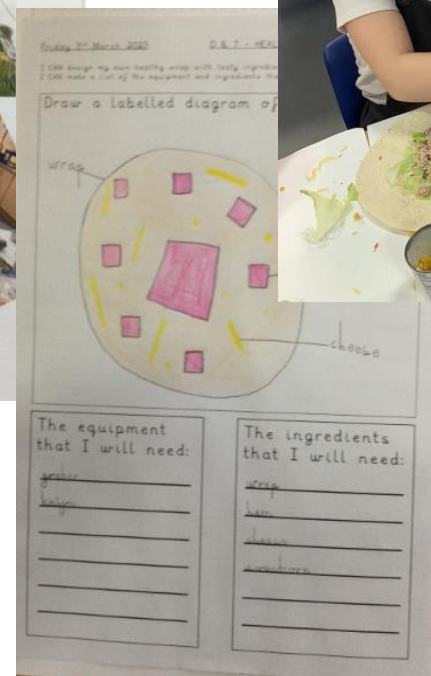
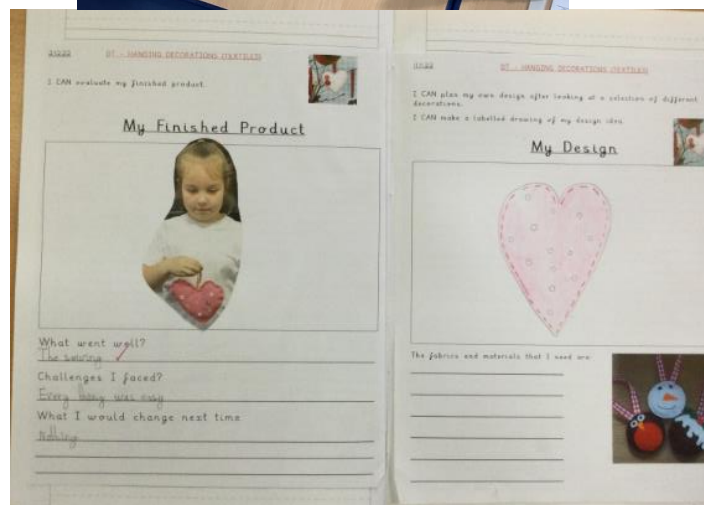
Year 2



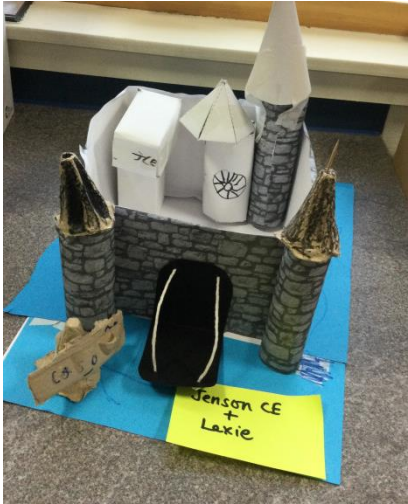
Healthy Wraps



Textiles:
Hanging
decoration



Year 3



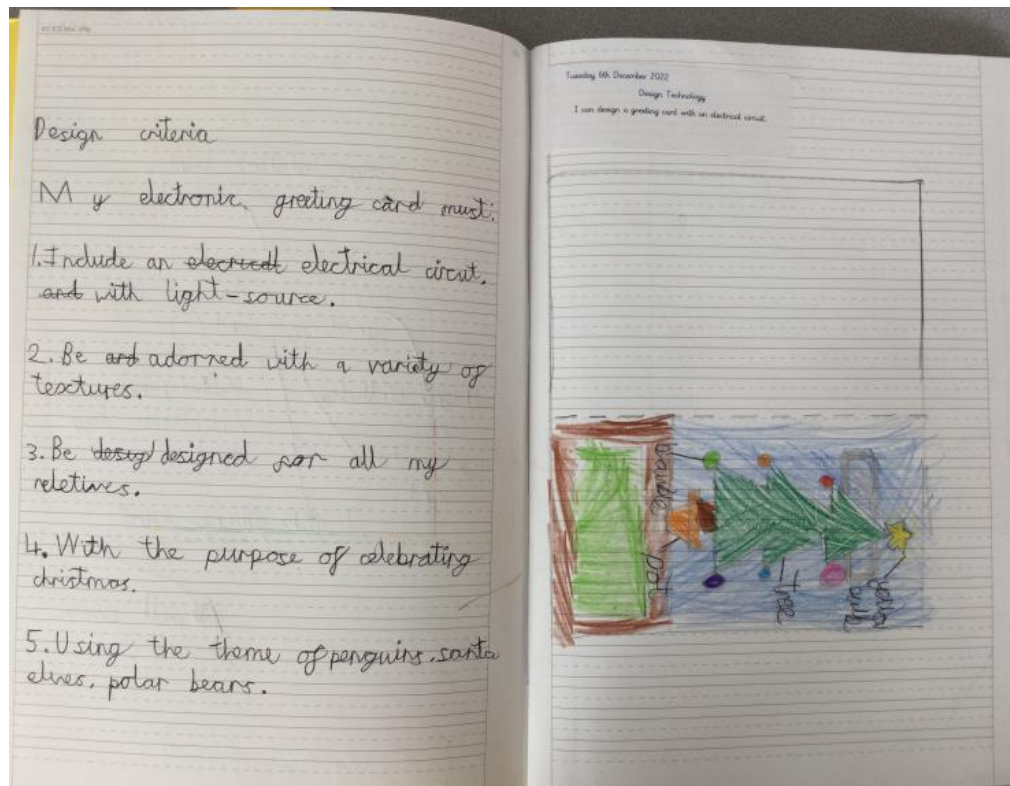
Structures:
Roman Forts



Seasonal food:
Vegetable tarts



Year 4



Electrical systems

Digital world:
Lego Robotics



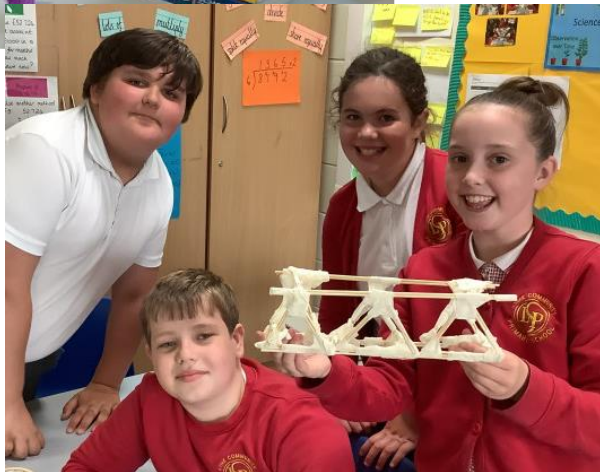
Year 5



Food:
Spaghetti
Bolognese



Digital
World:
Lego
Robotics



Structures:
Building
bridges



Year 6

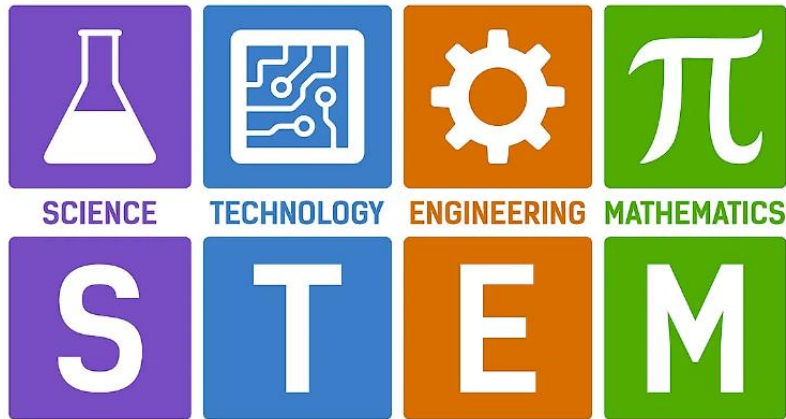


Textiles:
Stuffed toys

Structures



Wider curriculum offer



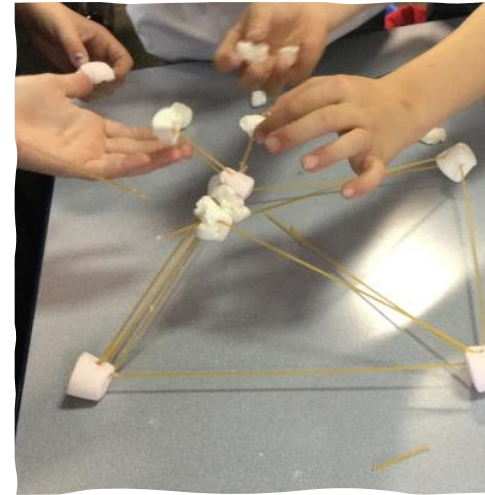
Linked to Science, an annual STEM week is planned to further nurture the pupil's interests and talents and to allow for enterprise opportunities.

Through assemblies, famous creators are introduced to the children to demonstrate how the skills taught in their Design Technology lessons can support their future aspirations.

Wider curriculum offer

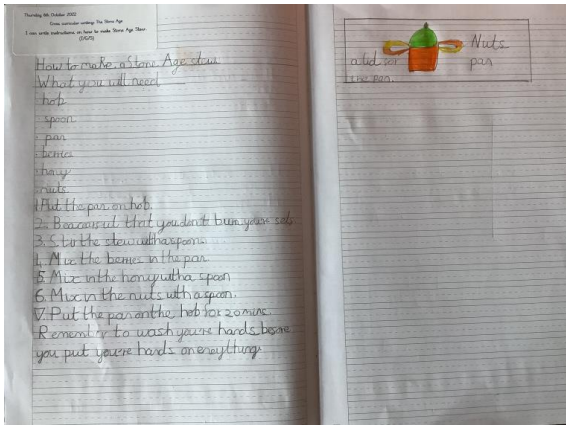


History:
Making bread



STEM: Spaghetti towers

Wider curriculum offer



History:
Stone Age stew



Music:
Instruments for Song Fest